

20. Parameterized Complexity

Goal: Refine the complexity analysis of computational problems to find tractability within NP and beyond.

Observation: • So far, we measure the complexity of a problem in terms of the size of the input.
• In real life, we also have information about the structure of the input:
graphs are planar, at most k threads, ...

Idea: • Understand which parameter of the structure is to blame for the combinatorial explosion.
• If this parameter is small for common inputs (or even constant) we have practical tractability:

$f(k) \cdot \text{poly}(n)$
to the parameter polynomial in the size n of the input.
 $f(k)$ may be exponential

• So we allow for exponential aspects in the running times.

Definition:

A parameterized language is of the form $L \subseteq \Sigma^* \times \Sigma^*$.

If $(x, k) \in L$, we call k the parameter.

Usually, the parameter will be from \mathbb{N} ,

but it can also be a graph or an algebraic structure.

We will identify the domain of the parameter as \mathbb{N} where appropriate and consider $L \subseteq \Sigma^* \times \mathbb{N}$.

For a fixed k , we call $L_k := L \cap (\Sigma^* \times \{k\})$ the k -th slice of L .

Note: Classically, a decision problem took the form:

Given: The input.

Question: The condition to be checked.

Now the problem specification has three parts:

Given: The input.

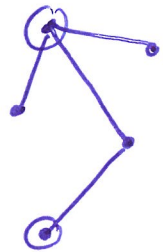
Parameter: The aspects of the input / the problem that constitute the parameter.

Question: The condition to be checked.

Note that there may be different parameterized versions of the same decision problem.

Example:

A vertex cover of a graph $G = (V, E)$ is a subset $V' \subseteq V$ of the vertices so that for all $\{v_1, v_2\} \in E$: $\{v_1, v_2\} \cap V' \neq \emptyset$ (the vertices cover the edges).



Phrased as a parameterized language, we ask the problem VERTEXCOVER:

Given: A graph $G = (V, E)$.

Parameter: $k \in \mathbb{N}$.

Question: Does G have a vertex cover of size $\leq k$?

Note that this is only one of the possible parameterizations.

We will see that VERTEXCOVER, parameterized by k , can be solved in time $2^k \cdot |G|$.

The idea of practical tractability, as proposed by parameterized complexity, is to find languages that are tractable by the slice.

- Being tractable by the slice means
there is a constant c independent of k
so that for all k
membership in L_k can be determined in $O(|x|^c)$.

Definition:

- A parameterized language $L \subseteq \Sigma^* \times \Sigma^*$ is fixed-parameter tractable (FPT)

if there is a DTM M

so that for all $(x, k) \in \Sigma^* \times \Sigma^*$:

$$(x, k) \in L \quad \text{iff} \quad M((x, k)) = 1.$$

Moreover, M runs in time at most $f(|k|) \cdot |x|^c$,

for some $c \in \mathbb{N}$ and f a computable function.

M is called a parameterized algorithm.

- If $k \in \mathbb{N}$, we do not use $|k|$ and no binary encoding.

If $k \in \mathbb{N}$, it formally is 1^k .

- Yes, $f(k) = \underbrace{2^{2^{\dots^2}}}_{k\text{-times}}$ is allowed.

Definition:

If a parameterized algorithm has running time $f(|k|) \cdot |x|^c$,

we write $O^*(f(|k|))$.

So we ignore the polynomial part and focus on the exponential part.