

# FPT:

Reference: Parametrized Algorithms

Fixed. Parameter tractible

Goal := Refine the complexity analysis of a

computational problem to find tractability within NP & beyond. So far we measure the complexity of the problem in terms of the size of the input. In real life we also have information on structure of the input. The idea is to understand which parameter of the structure is to be blamed for the combinatorial explosion. Any algorithm with running time  $f(k) \cdot n^c$ , for a constant  $c$  is called a fixed parameter algorithm (FPT).

In parametrized algorithm,  $k$  stands for a relevant secondary measurement that encapsulates

some aspect of the input instance. eg size of solution sought after or number describing the structure of the input ...

Not all parameters yield FPT. Eg  $k$ -colorability. There are problems that are naturally FPT eg SAT (with number of variables as parameter).

Formal definition A parametrized problem is a language  $L \subseteq \Sigma^* \times \mathbb{N}$ , where  $\Sigma$  is a fixed finite alphabet. For any instance  $(x, k)$   $k$  is called the parameter.

Defn := A parametrized problem  $L \subseteq \Sigma^* \times \mathbb{N}$  is called fixed parameter tractable (FPT) if there is an algorithm  $A$ , a computable func  $f: \mathbb{N} \rightarrow \mathbb{N}$ , and a constant  $c$  s.t given  $(x, k) \in \Sigma^* \times \mathbb{N}$ , the algorithm correctly decides whether  $(x, k) \in L$  in time bounded by  $f(k) \cdot |x|^c$ . The complexity class containing all fixed-parameter-tractable problems is called FPT.

A parametrized problem  $L \subseteq \Sigma^* \times \mathbb{N}$  is called slice-wise polynomial (XP) if there is an algo  $A$  & two computable functions  $f, g$  s.t. given  $(x, k)$ , the algorithm correctly decides if  $(x, k) \in L$  in time  $f(k) \cdot |x|^{g(k)}$ . The complexity class containing all slice-wise poly problems is called XP.

## Bounded - Search Tree

Bounded Search tree (or simply branching) is one of the simplest and most commonly used techniques in parametrized complexity. Source of high running time is branching behavior of algorithm. The idea is to keep this branching as a function of the parameter.

It is often convenient to think of a branching as "guessing" the right branch, we now show how to apply the idea of BST to vertex cover.



Theorem VERTEX COVER of size at most  $k$ , is solvable in  $O(2^k \cdot |V(G)|)$ .

Proof

' $k$ ' we construct a binary tree of height  $k$  as follows.

- Label the root by  $(\emptyset, G)$ .
- Choose an edge  $(u, v) \in E$ .
- In any vertex cover  $V'$ , either  $u \in V'$  or  $v \in V'$ .

so we create two children, one labelled by  $(\{u\}, G \setminus \{uv\})$  & the other by  $(\{v\}, G \setminus \{uv\})$ .

Then continue in each of these newly created nodes in the same way.

$\rightarrow$  If the graph has a vertex cover  $\leq k$

$\rightarrow$  If the graph has a vertex cover  $\leq k$  then we can find it in a tree of height  $\leq k$ .



## Shrinking the search tree

For this we will assume that the graph we consider has vertices with degree  $> 2$ .

Note that if we only have vertices with degree  $\leq 2$ , it only consists of paths, cycles & isolated vertices. If such a graph has  $> 2k$  edges, it cannot have a VC of size  $k$ . Solution of such graphs can be found in polynomial time.

We now describe our recursive branching algo.

- 1) For any vertex  $v$ , either it must be in our vertex cover or all its neighbors.
- 2) Vertex cover becomes trivial when the maximum degree of graph is at most 1.
- 3) We first find a vertex  $v \in V(G)$  of maximum degree in  $G$ .

If  $d$  is degree  $\leq 1$ , we know how to solve it in poly time. Otherwise  $|N(u)| \geq 2$ . We recursively branch on two cases by considering

$u$ ,  $N(u)$  in the vertex cover.

In the branch where  $u$  is in the vertex cover we can delete  $u$  & reduce the param by 1. In the second branch, we add  $N(u)$  to the vertex cover, delete  $N(u)$  & decrease  $k$  by  $|N(u)|$ .

The running time of algo is bounded by.

(Num of nodes in search tree)  $\times$  (time for each node)

Clearly time taken in each node is  $n^{O(1)}$ .  
 $\Rightarrow$  the algo takes  $T(k) \cdot n^{O(1)}$ , where  $T(k)$  is the size of tree.

The size of the tree can be obtained by solving the following recurrence relation for  $k$ .

$$T(i) = \begin{cases} T(i-1) + T(i-2) & \text{if } i \geq 2. \\ 1 & \text{otherwise.} \end{cases}$$

$$T(k) = T(k) \leq 1.6181^k.$$

Now if we only consider vertices of degree at least 3, each time we branch, we get

$$T(k) = \begin{cases} T(k-1) + T(k-3) & k \geq 3 \\ 1 & \text{otherwise.} \end{cases}$$

$$\Rightarrow T(k) = T(k) = 1.4656^k.$$

We will see how to solve another related problem called the closest string problem.



# CLOSEST STRING

Problem We are given  $k$  strings  $x_1, \dots, x_k$  each string over an alphabet  $\Sigma$  and of length  $L$  and an integer  $d$ . The question is whether there is a string  $y$  of length  $L$  over  $\Sigma$  s.t.  $d_H(y, x_i) \leq d$ .

$d_H(y) \rightarrow$  is the Hamming distance b/w  $x$  &  $y$ . i.e. the number of positions where  $x \neq y$  differ.

Given a set of  $k$  strings, each of length  $L$  we can think of these strings as a  $k \times L$  character matrix.

	1	2	...	$L$
$x_1$			...	
$x_2$			...	
$\vdots$			...	
$x_k$			...	

$\uparrow$  column.

we call a column bad if it contains at least two different symbols from alphabet  $\Sigma$  & good otherwise. For any good column, we can set value in 'y' (center string) to be that value. i.e. for any good column 'j', we let

$$y[j] = x_1[j] = \dots = x_k[j].$$

Rule

① Delete all good columns.

lemma for every yes instance, of the CLOSEST string, the corresponding  $k \times l$  matrix contains at most  $k \cdot d$  bad columns.

Proof let  $y$  be a center string. For every bad column  $j$ , there is a string  $x_{i_j}$  s.t.  $x_{i_j}[j] \neq y[j]$ . Since  $y$  differs by at most  $d$  positions in every string, there are at most  $k \cdot d$  bad columns.

Rule ② If there are more than  $kd$  bad columns then conclude that we are dealing with a no-instance.

Thm:- Closest String can be solved in time  $O(kd \cdot (d+1)^d)$ .

Proof:- First we apply Rule ① & ②. Unless

we have resolved the instance already, we are left with  $k$ -strings  $x_1, x_2, \dots, x_k$ , each of length  $L \leq kd$ . The algorithm is as follows.

- ① we set  $Z = x_1$  &  $l = d$  initially.
- ② If  $Z$  is the center string we return it.
- ③ If  $l = 0$ , we return an NO.
- ④ otherwise [ $l > 0$ ], there is atleast 1 string  $x_i$  s.t.  $d_H(x_i, Z) > d$ . let  $\mathbb{P}$  be some arbitrary set of  $d+1$  positions of  $x_i$  that differ from  $Z$ .



if  $y$  is a center string then it can differ in at most  $d$ -positions w.r.t  $x_i$ . So there is at least one position  $p \in P$  s.t.  $y[p] = x_i[p]$ . Now we branch into  $d+1$  branches, corresp to each position in  $P$  & in such a branch, we set  $z[p] = x_i[p]$ ,  $p \in P$ . We also reduce the value of  $l$ . we now repeat the process for  $(z_p, l-1)$ . The general idea here is  $z$  is initially set to  $x_i$  and hence differs from  $y$  (a center string if it exists) in at most  $d$ -positions. The algorithm attempts to toggle bits of  $z$ ,  $d$  times to take it closer to  $y$ .

The tree we construct branches as  $(d+1)$  & has height  $d$  hence a size  $O((d+1)^d)$ . we need  $O(kd)$  steps to check if  $z$  is a center string & to find  $x_i$ .

# Iterated Compression

Goal := Introduce Iterated compression as an FPT-technique.

The main technique used in Iterated compression is to employ a so-called compression routine. A compression routine is an algorithm that given a problem instance and a corresponding solution, either calculates a smaller solution or provides a certificate for "no-solution". The main point of the iterative compression technique is that if the compression routine runs in FPT time then so does the whole algorithm.

We will next look at Iterative Compression for the parametrized vertex cover problem.

Theorem:- Parametrized Vertex cover problem can be solved in time  $O(2^k \cdot n^{O(1)})$  using iterated compression technique.

Proof: The idea is to first come up with a compression algorithm.

### Algorithm - Compress - Vertex cover

Input : Graph  $G$ , Vertex cover  $Z$ , Param- $k$

Output : compressed vertex cover  $X$  of size  $\leq k$  or False if none exists.

Idea:- We branch in all possible ways an optimal solution  $X$  can intersect with  $Z$ . Let  $X_Z \subseteq Z$  be one such guess.





We are searching for  $X \rightarrow$  vertex cover  
s.t.  $X \cap Z = X_2$ .

Let  $W = Z \setminus X_2$ . If  $G(W)$  contains any edge then the guess  $X_2$  is wrong. Otherwise the vertex cover  $X$  has to include  $X_2$  and the neighborhood of  $W$ . If  $|X_2 \cup N(W)| \leq k$  then we let  $X = X_2 \cup N(W)$  & return the same. Otherwise we conclude that there is no  $k$ -vertex cover. Such an algorithm runs in time  $2^{|Z|} \cdot n^{\text{O}(n)}$ .

### Iterative Compression algorithm for vertex cover

Let  $G$  be the given graph &  $k$  be the given parameter. We assume an arbitrary ordering on the vertices of  $G$ . Say  $\{v_1, v_2, \dots, v_n\}$ . Let  $G_i$  be the subgraph induced by first  $i$ -vertices. We proceed iteratively and show how to build vertex cover for graphs  $G_1, \dots, G_n$ . The vertex cover  $X_1, \dots, X_n$  so built will all be of size  $\leq k$ .

Initially  $X_1 = \emptyset$ . clearly it is vertex cover of  $G_1$ . We also let  $Z_1 = X_1$ .

For case where  $i > 1$ , we proceed as follows.

Let  $Z_i = X_{i-1} \cup \{v_i\}$ . Clearly if  $X_{i-1}$  is a vertex cover of  $G_{i-1}$ , then  $Z_i$  is vertex cover of  $G_i$ . We then call the compression algo

$$X_i = \text{COMPRESS-VC}(G_i, Z_i).$$

if a vertex cover  $\leq k$  exists for  $Z_i$ , then  $X_i$  is one such vertex-cover.

## Tree width:

The tree width of a graph is one of the most frequently used technique in FPT. algs. Tree-width measures how well the structure of a graph can be captured by a tree like structural decomposition.

Consider the weighted independent set on Trees. We are given a Tree where each vertex is assigned a non-negative weight. The task is to find the max wt of an independent set in  $T$ .

### Solution using dynamic program

- Let  $r$  be root of the Tree  $T$ .
- For every  $v$  of  $T$ , let  $T_v$  be the subtree of  $T$  rooted at  $v$ . For each  $v$ , we define the following.
  - Let  $A[v] \rightarrow$  max possible weight of an independent set in  $T_v$ .
  - Let  $B[v] \rightarrow$  Max possible weight of an independent set not including  $v$ .



Goal is to find  $A[v]$ . We do this recursively in bottom-up manner.

For leaves,  $A[v] = w(v)$  &  $B[v] = 0$ . Otherwise let  $v_1, \dots, v_q$  be the children of  $v$ .

$$B[v] = \sum_{i=1}^q A[v_i].$$

$$A[v] = \max\{B[v], w[v] + \sum_{i=1}^q B[v_i]\}.$$

We will now try to lift this idea to general graphs.

## Path and Tree-decomposition

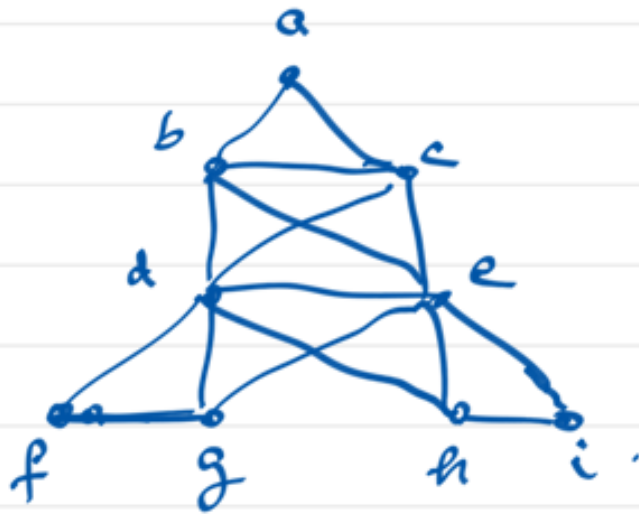
Path decomposition: A path decomposition of a graph  $G$  is a sequence  $\mathcal{P} = (X_1, \dots, X_r)$  of bags where  $X_i \subseteq V(G)$  for each  $i \in \{1, \dots, r\}$ , the following conditions hold.

$$(1) \quad \bigcup_{i=1}^r X_i = V(G).$$

$$(2) \quad \forall (u, v) \in E(G), \exists i: u + v \in X_i.$$

(3)  $\forall u \in V(G)$ , if  $u \in X_i \cap X_k$  for some  $i \leq k$ , then  $u \in X_j$  for each  $j: i \leq j \leq k$

eg.



Path decomposition



The width of a path decomposition  $(X_1, \dots, X_r)$  is  $\max_{1 \leq i \leq r} |X_i| - 1$ . The path width of a graph  $G$ , denoted  $PW(G)$  is the min possible width of a path decomposition of  $G$ .

## Some definitions

The most crucial property of a path decomposition is that they define a sequence of separators in the graph.

We say  $(A, B)$  is a separation of a graph  $G$  if  $A \cup B = V(G)$ ,  $A \cap B \neq B \cap A$  have no edges b/w them.  $A \cap B$  is called the separator of this separation,  $|A \cap B|$  is called the order of the separation.

For any subset  $A \subseteq V(G)$ , we define border of  $A$  denoted  $\partial(A)$ , as the set of those vertices of  $G$  that have a neighbour in  $V(G) \setminus A$ .

Lemma: Let  $(X_1, \dots, X_r)$  be a path decomposition of a graph  $G$ . Then for every  $j \in \{1, \dots, r-1\}$ , it holds that  $\partial(U_{i=j}^j, X_i) \subseteq X_j \cap X_{j+1}$ . In other words,  $(U_{i=j}^j, X_i, U_{i=j+1}^j, X_i)$  is a separation of  $G$ , with separator  $X_j \cap X_{j+1}$ .

Proof: Let us fix  $j$  & let  $(A, B) = (U_{i=j}^j, X_i, U_{i=j+1}^j, X_i)$ . We will first show that  $\partial(U_{i=j}^j, X_i) = \partial(A) \subseteq X_j \cap X_{j+1}$ .

Forgetting a contradiction suppose there is a  $u \in \partial(A)$  such that  $u \notin X_j \cap X_{j+1}$ . This means that  $\exists (u, v)$  edge s.t.  $u \in A$  &  $v \notin A$ . But  $u \notin X_j \cap X_{j+1}$ . Now let  $i$  be the largest index such that  $u \in X_i$  &  $k$  be the smallest index such that  $v \in X_k$ .



Since  $u \in A$ ,  $u \notin X_j \cap X_{j+1} \Rightarrow i \leq j$   
 similarly  $k \geq j+1$ . Hence  $i < k$ .  
 But notice that there should be an  $l$  s.t.  $u, v \in X_l \Rightarrow l \leq i < k \leq l$  a contradiction.

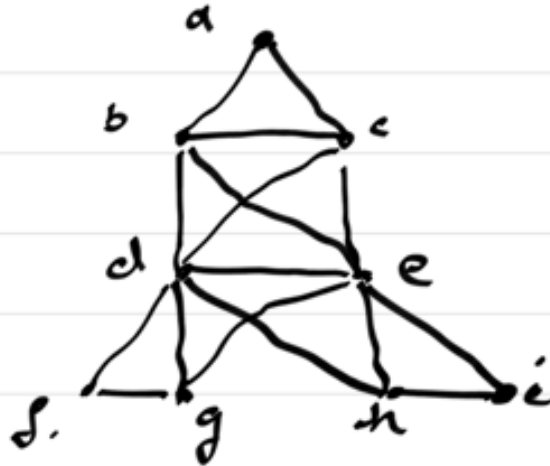


# Canonical path decomposition

We say a path decomposition  $P = (X_1, \dots, X_\sigma)$  of a graph  $G$  is nice if.

- $X_1 = X_\sigma = \emptyset$ .
- $\forall i \in \{1, \dots, \sigma-1\}$ , there is either a vertex  $v \notin X_i$  s.t.  $X_{i+1} = X_i \cup \{v\}$  or there is a vertex  $w \in X_i$  s.t.  $X_{i+1} = X_i \setminus \{w\}$ .

eg:



## Notations :-

Bags of the form  $X_{i+1} = X_i \cup \{v\}$  shall be called introduce bags. Similarly, bags of the form  $X_{i+1} = X_i \setminus \{v\}$  shall be called forget bag (or node).

Every path decomposition can be turned into a nice path decomposition.

Lemma := If a graph  $G$  admits a path decomposition of width at most  $p$ , then it also admits a nice path decomposition of width at-most  $p$ .

Tree-decomposition:- A tree decomposition is a generalization of path-decomposition.

Formally, a tree decomposition of a graph  $G$  is a pair  $\mathcal{T}_G = (T, \{X_t\}_{t \in V(T)})$ , where  $T$  is a tree whose every node  $t$  is assigned a vertex subset  $X_t \subseteq V(G)$ , called a bag such that following conditions hold.

$$(1) \quad \bigcup_{t \in V(T)} X_t = V(G)$$

$$(2) \quad \forall (u, v) \in E(G), \exists t \in T \text{ s.t. } u, v \in X_t.$$



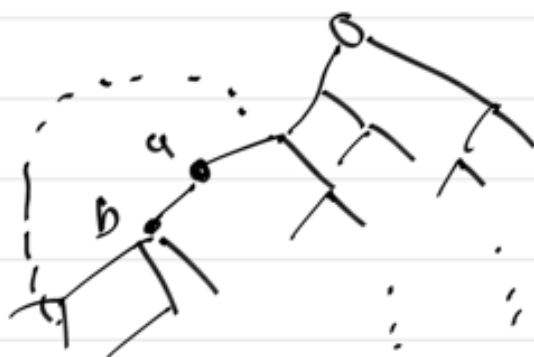
Similar to path decomposition, tree decomposition induces a separation property on the graph. This is captured in the following lemma.

Lemma := Let  $(T, \{X_t\}_{t \in V(T)})$  be a tree-decomposition of a graph  $G$  and let  $(a,b)$  be any edge in  $T$ . The forest  $T - (a,b)$  obtained from  $T$  by deleting the edge  $(a,b)$  consists of two components  $T_a$  &  $T_b$ . Let

$$A = \bigcup_{t \in V(T_a)} X_t \quad \& \quad B = \bigcup_{t \in V(T_b)} X_t. \quad \text{Then,}$$

$\partial(A), \partial(B) \subseteq X_a \cap X_b$ . Equivalently  $(A,B)$  is a separation of  $G$  with separator  $X_a \cap X_b$ .

Proof := Idea is similar to the case of path decomposition.





## NICE TREE DECOMPOSITION :

We will say that a rooted tree decomposition  $(T, \{X_t\}_{t \in V(T)})$  is nice if the following conditions hold.

- $X_t = \emptyset \neq X_{\ell} = \emptyset$ , for every leaf  $\ell$  in  $T$ .
- Every non leaf node  $t$  of  $T$  is one of the following types.

1) Introduce Node: a node  $t$  with exactly one child  $t'$  such that  $X_t = X_{t'} \cup \{v\}$  for some  $v \in X_{t'}$ .

2) Forget Node: A node  $t$  with exactly one child  $t'$  such that  $X_t = X_{t'} \setminus \{w\}$  for some vertex  $w \in X_{t'}$ .

3) Join Node: a node  $t$  with two children  $t_1, t_2$  such that  $X_t \subseteq X_{t_1} = X_{t_2}$ .

Lemma If a graph  $G$  admits a tree decomposition of width at most  $k$ , then it also admits a nice tree decomposition of width at most  $k$ . Moreover given a tree decomposition  $\mathcal{T} = (T, (X_t)_{t \in V(T)})$  of  $G$  of width at most  $k$ , one can compute a nice tree decomposition of width at most  $k$  that has at most  $O(k \cdot |V(G)|)$  nodes in polynomial time.

Dynamic programming on graphs of bounded tree-width.

### Weighted Independent Set

Let  $G$  be the given graph and let  $w$  be the weight function. Let

$\mathcal{T} = (T, (X_t)_{t \in V(T)})$  be a tree

decomposition, we will assume that it is a nice tree decomposition. For any node  $t \in V(T)$ , we let  $V_t$  be the union of all bags present in the subtree rooted in  $t$ .

For any node  $t \in V(T)$ , we know from the previous lemma that  $\partial(V_t) \subseteq X_t$ . We will show how to extend weighted Independent Set Algo that we saw earlier for trees to graphs.

Let  $I_1, I_2$  be any two independent sets of  $G$  such that  $I_1 \cap X_t = I_2 \cap X_t$  for some  $t \in V(T)$ . Suppose  $w(I_1 \cap V_t) > w(I_2 \cap V_t)$ . We can obtain  $I_2'$  from  $I_2$  by replacing  $I_2 \cap V_t$  by  $I_1 \cap V_t$ . Since  $X_t$  separates  $V_t \setminus X_t$  from rest of the graph  $I_2'$  is still an independent set. Further  $w(I_1 \cap V_t) > w(I_2 \cap V_t) \Rightarrow w(I_2') > w(I_2)$ .

We will now attempt to mimic the bottom-up dynamic programming that we performed on trees.

For every node  $t$  & every  $S \subseteq X$ , let

$c(t, S) = \text{Max possible weight of set } \hat{S} \text{ s.t.}$   
 $S \subseteq \hat{S} \subseteq V_t, \hat{S} \cap V_t = S \text{ \& } \hat{S} \text{ is indep-set.}$

If no such  $\hat{S}$  exists, we set  $c[\tau, \hat{S}] = -\infty$ .  
 $c[\tau, \emptyset]$  is the value that we are looking for.

we will now show how to compute  $c[\tau, \cdot]$ .

Leaf node := If  $t$  is a leaf node, then we have only one value  $c[t, \emptyset] = 0$ .

Introduce Node := Suppose  $t$  is an introduce node with only child  $t'$  s.t.  $X_t = X_{t'} \cup \{v\}$ . Let  $S$  be any subset of  $X_t$ . If  $S$  is not an independent set, we let  $c[t, S] = -\infty$ . Otherwise, we let

$$c[t, S] = \begin{cases} c[t', S] & \text{if } v \notin S. \\ c[t', S \setminus \{v\}] + w(v) & \text{otherwise} \end{cases}$$

Forget Node := Suppose  $t$  is a forget node with only child  $t'$  s.t.  $X_t = X_{t'} \setminus \{v\}$ . Let  $S$  be any subset of  $X_t$ . If  $S$  is not an indep set, we let  $c[t, S] = -\infty$  otherwise

$$c[t, S] = \max\{c[t', S], c[t', S \cup \{v\}]\}$$



Join node := Suppose  $t$  is a join node with two children  $t_1$  &  $t_2$  s.t.  $X_t = X_{t_1} \cup X_{t_2}$ . For any indep subset  $S \subseteq X_t$ , we let

$$c[t, S] = c[t_1, S] + c[t_2, S] - w(S).$$

We are working on a tree decomposition of width at most  $k$ , i.e.  $|X_t| \leq k+1 \forall t \in V(\mathcal{T})$ .

Thus at any node we compute at most  $2^{|X_t|} \leq 2^{k+1}$  values for  $v[t, S]$ . Any computation in each node can be done in  $\text{poly}(n)$ , resulting in

Thm Let  $G$  be a  $n$ -vertex graph, with weights on its vertices. Let  $\mathcal{T} = (T, (X_t)_{t \in T})$  be its tree decomp. with width at most  $k$ . Then the weighted Ind set problem can be solved in  $2^k \cdot \text{poly}(n)$ .

# Tree width & Monadic second order logic

## Syntax & Semantics of MSO Logic

### MSO Logic

- let  $x, y, z, x_1, x_2, \dots$  be variables that denote vertices
- let  $X, X_1, X_2, X_3, \dots$  be variables that denote subsets of vertices.
- let  $E(x_1, x_2)$  denote the fact that  $x_1 \rightarrow x_2$  is an edge.

Monadic Second order formulas are those that can be constructed using the following.

- $x \in X$
- $x_1 = x_2$
- $E(x_1, x_2)$
- $\phi, \wedge \phi_2, \phi, \vee \phi_2, \neg \phi,$
- $\exists x \phi, \forall x \phi.$
- $\exists X \phi, \forall X \phi.$

## Example 3-colorability.

3-colorability =  $\exists X_1, X_2, X_3$ . Partition  $(X_1, X_2, X_3)$   
 $\wedge \text{indp}(X_1) \wedge \text{indp}(X_2) \wedge \text{indp}(X_3)$ .

Partition  $(X_1, X_2, X_3) = \forall v (v \in X_1 \wedge v \notin X_2 \wedge v \notin X_3) \vee$   
 $(v \notin X_1 \wedge v \in X_2 \wedge v \notin X_3) \vee$   
 $(v \notin X_1 \wedge v \notin X_2 \wedge v \in X_3)$

$\text{Indp}(X) = \forall u, v, (u, v \in X) \Rightarrow (\neg E(u, v))$ .

$\text{MSO}_2$  formulas are those in which we can quantify over Edges as well.

## Courcelle's theorem

Thm Assume that  $\psi$  is a formula of  $\text{MSO}_2$  and  $G$  is an  $n$ -vertex graph. Suppose that a tree decomposition of  $G$  of width  $t$  is provided. Then there is an algorithm that verifies whether  $\psi$  is satisfied in  $G$  in time  $f(\|\psi\|, t) \cdot n$ , for some computable function  $f$ .

In order to solve vertex cover problem, given a graph  $G$  and integer  $k$ , we can quantify existentially over  $k$  vertex variables and write an MSO formula. However such a formula is linearly dependent on  $k$ , Applying Courcelle's theorem gives us  $f(k, t) \cdot n$  algorithm. The following theorem comes to our rescue.

Thm Let  $\varphi$  be an MSO formula with  $p$  free monadic variables  $x_1, \dots, x_p$ . Let  $\alpha$  be an affine function over  $x_1, \dots, x_p$ . Assume we are given a  $n$ -vertex graph and a tree decomposition  $\mathcal{T}$  of width  $t$ . Then there is an algorithm that in  $f(\|\varphi\|, t) \cdot n$  finds the min & max values of  $\alpha(|x_1|, |x_2|, \dots, |x_p|)$  for sets  $x_1, \dots, x_p$  that satisfies  $\varphi$ .

[Optimized Courcelle's theorem]

Computing tree width :=

Finding a small tree decomposition of a given graph is NP-hard problem. What about Parameterized tree-width?



Thm := There exists an algorithm that given a  $n$ -vertex graph  $G$  & parameter  $k$ , runs in time  $k^{O(k^2)} \cdot n$  and either constructs a tree decomposition of  $G$  of width at-most  $k$  or concludes that  $tw(G) > k$ .

## Kernelization:

Goal := To introduce Kernelization. Kernelization is a systematic approach to study polynomial time pre-processing algorithms. The idea of this method is to reduce the given problem instance to an equivalent smaller sized instance in time polynomial in the input size.

Def (Kernelization, kernel). A Kernelization Algo. or simply a kernel, for a parameter problem  $Q$  is an algorithm  $A$  that, given an instance  $(I, k)$  of  $Q$  and  $k \in \mathbb{N}$ , returns an equivalent instance  $(I', k')$  of  $Q$ . Moreover  $\text{size}_A(I') \leq g(k)$

$$\text{size}_A(I') = \text{size} \{ |I'| + k' : (I', k') = A(I, k), I \in \Sigma^* \}$$

if  $g(k)$  is bounded polynomially, we say  $Q$  admits polynomial kernel.

Kernelization + decision procedure  $\Rightarrow$  FPT

but what about the other direction?

lemma If a parametrized problem  $\mathcal{Q}$  is FPT then it admits a kernelization algorithm.

Proof: Since  $\mathcal{Q}$  is FPT, there is an algo  $\mathcal{A}$  deciding if  $(I, k) \in \mathcal{Q}$  in time  $f(k) \cdot |I|^c$  for some computable function  $f$  and a constant  $c$ . We obtain a kernelization algorithm for  $\mathcal{Q}$  as follows.

1) Given  $(I, k)$ , Run  $\mathcal{A}$  for time  $|I|^{c+1}$  & if it terminates return the answer.

2) If it does not terminate within  $|I|^{c+1}$  steps, return  $(I, k)$  itself.

why does this work. we have

$$f(k) \cdot |I|^c > |I|^{c+1}$$

$$\Rightarrow f(k) > |I|.$$

## Some Simple Kernels :-

Vertex Cover :- In Vertex Cover problem, we are given a graph  $G$  and a positive integer  $k$  as input. The objective is to check whether there exists a vertex cover of size at most  $k$ .

We employ the following reduction rules to obtain the kernel.

(Red-1) If  $G$  contains an isolated vertex  $v$ , delete  $v$  from  $G$ . The new instance is  $(G-v, k)$   
(Isolated edges do not cover any edges).

(Red-2) : If there is a vertex  $v$  of degree at least  $k+1$ , then delete  $v$  from  $G$  and decrement  $k$  by 1.  
(if  $G$  contains  $v$  of degree  $> k$ , then  $v$  must be in every vertex cover of size  $\leq k$ )

Observe that if graph has max deg  $d$  then a vertex cover of size  $k$  can cover at most  $k \cdot d$  edges.



lemma: If  $(G, k)$  is a yes-instance and none of the reduction rules Red-1, Red-2 is applicable then  $|V(G)| \leq k^2 + k$  &  $|E(G)| \leq k^2$ .

Proof:

- ① There are no isolated edges.
- ② Yes instance  $\Rightarrow$  vertex cover of @-most  $k$  further deg is  $\leq k$ .  $\Rightarrow |E(G)| \leq k^2$
- ③. Every vertex is either in vertex cover or end point of an edge  $\Rightarrow |V(G)| \leq k^2 + k$ .

Now let  $(G, k)$  be an input instance s.t Red-1, Red-2 are not applicable. Then if  $G$  has  $> k^2 + k$  vertices or  $> k^2$  edges then we are dealing with a no-instance.

Thm: Vertex Cover admits a kernel with  $O(k^2)$  vertices &  $O(k^2)$  edges.

# CROWN DECOMPOSITION

Crown decomposition is a general kernelization technique that can be used to obtain kernels for many problems.

For disjoint vertex subset  $V$  &  $W$  of graph  $G$ , a matching  $M$  is called a matching of  $V$  into  $W$  if every edge of  $M$  connects a vertex of  $V$  & a vertex of  $W$ . Further every vertex of  $V$  is an endpoint of some edge of  $M$ . (we also say  $M$  saturates  $V$ ).

Defn (Crown decomposition). A crown decomposition of a graph  $G$  is a partitioning of  $V(G)$  into three parts  $C$ ,  $H$  and  $R$  such that

- (1)  $C$  is non-empty
- (2)  $C$  is an independent set
- (3) There are no edges b/w  $C$  &  $R$ .
- (4) Let  $E'$  be the set of edges b/w  $C$  &  $H$ . Then  $E'$  contains a matching of  $H$  into  $C$

We will use the following results for proving  
König's lemma.

Thm (König): In every undirected bi-partite graph  
the size of maximal matching = size of min vertex-  
cover.

Thm (Hall) := Let  $G$  be an undirected bipartite  
graph with bi-partition  $(V_1, V_2)$ . The graph  $G$   
has a matching saturating  $V_1$  iff  $\forall X \subseteq V_1$ , we  
have  $|N(X)| \geq |X|$ .

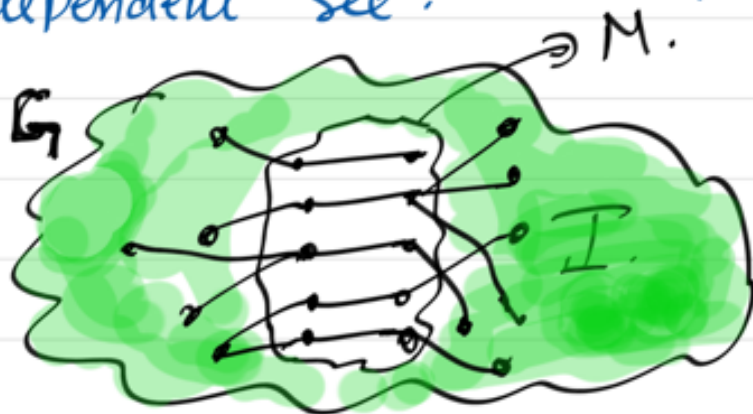
Thm: (Hopcroft - Karp). Let  $G$  be an  
undirected bipartite graph with bipartition  
 $V_1$  &  $V_2$  on  $n$  vertices &  $m$ -edges. Then we  
can find a maximal matching & min vertex  
cover in  $O(m\sqrt{n})$ .



Crown lemma: let  $G$  be a graph w/o isolated vertices and with at least  $3k+1$  vertices. There is a polytime algo that either

- finds a matching of size  $k+1$
- finds a crown decomposition.

Proof: we first find an inclusion-maximal matching  $M$  in  $G$ . If size of  $M$  is  $k+1$ , we are done. we hence assume  $|M| \leq k$ . let  $V_M$  be endpoints of  $M$ . clearly  $|V_M| \leq 2k$ . Since  $M$  is Maximal matching  $I = V(G) \setminus V_M$  is an independent set.



Now consider the bipartite graph  $G_{I, V_M}$  formed by edges of  $G$  between  $V_M$  &  $I$ .

we compute the min sized vertex cover  $X$  and max sized matching  $M'$  of the bipartite graph  $G_{I, V_M}$  in polytime (Karp-Mercer).



we assume  $M' \leq k$  other wise we are done.  
By König's theorem  $|X| = |M'| \Rightarrow |X| \leq k$ .

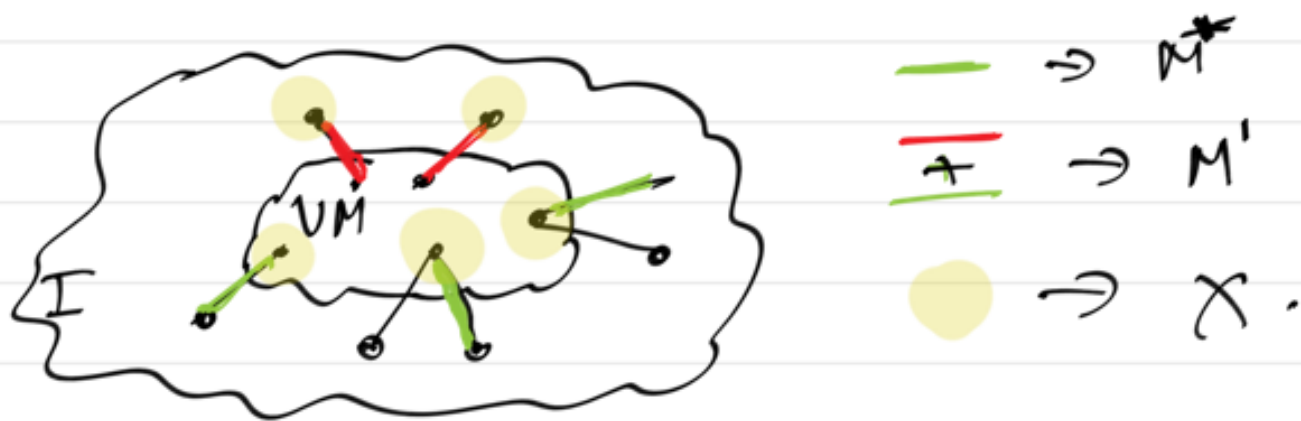
lemma:  $X \cap V_M \neq \emptyset$ .

Proof: Suppose  $X \cap V_M = \emptyset$  then  $X \subseteq I$ .  
In this case  $X = I$ , why. Let  
 $w \in I \setminus X$ . Since  $G$  has no isolated vertices  
 $\exists (w, z)$  an edge in  $G_{I, V_M}$ . Since  $G_{I, V_M}$  is  
bipartite,  $z \in V_M$ . However  $X$  is a vertex  
cover  $\Rightarrow w \in X$  a contradiction.

Now  $|I| = |X| \leq k$ . we know  $|V_M| \geq 2k$   
 $\Rightarrow |I| + |V_M| \leq k + 2k = 3k$ . a  
contradiction  $\square$ .

Hence we assume  $X \cap V_M \neq \emptyset$ . We obtain  
a crown decomposition as follows.

- (1) Since  $|X| = |M'|$ , every edge of the  
matching  $M'$  has exactly one endpoint in  $X$ .
- (2) Let  $M^*$  denote subset of  $M'$  s.t. every  
edge from  $M^*$  has one end point in  
 $X \cap V_M$ . Let  $V_M^*$  denote set of endpoints  
in  $M^*$



we define

- $H = X \cap U_M = X \cap U_{M^*}$ .
- $C = V_{M^*} \cap I$
- $R = V(G) \setminus C \cup H = V(G) \setminus U_{M^*}$ .

why is this a crown decomposition.

- Clearly  $C$  is an Independent Set since  $C \subseteq I$ .
- By construction  $M^*$  is a matching of  $H$  into  $C$ .
- $H$  separates  $C$  &  $R$  since  $X$  is a vertex cover of  $G \setminus I, U_M$ .

## Application to vertex cover

Let the VC instance be  $(G, k)$ .  
we will assume it has no isolated vertices.  
If  $|V(G)| > 3k$ , we can apply Crown Lemma  
to obtain  $C, H, R$ . or a matching  $\geq k+1$   
in former case, the reduced instance is

$$(G - H, k - |H|)$$

why for every vertex-cover  $X$ , it contains  
at least  $|H|$  vertices of  $H \cup C$  to cover edges  
of matching  $M$  (of  $H$  into  $C$ ).

Thm: Vertex Cover admits a kernel with  
at most  $3k$  vertices.

# Lower Bound for Kernelization

GOAL:- Study the conditions and assumptions under which existence of a polynomial kernel for a particular FPT problem can be refuted!!!

The best known answer to the question of "whether we can refute the existence of a polynomial kernel for a particular FPT problem" comes via the framework of compositionality.

## Compositionality:-

General idea is as follows. Consider the "Longest Path Problem" where given a graph  $G$  and  $k$ , we have to find a simple path of size  $k$ . Assume that this problem admits a kernelization algo that reduces no of vertices to  $k^3$ . Suppose someone gave us  $k^2$  instances of longest path problem  $(G_1, k) \dots (G_{k^2}, k)$ . Let  $H$  be  $\bigcup_{i=1}^{k^2} G_i$  (i.e. disjoint union of all graphs).

The longest path problem on  $(H, k)$  = logical OR of the answers to  $(G_1, k) \vee \dots \vee (G_{k^2}, k)$ .



But by kernelization  $(M, k) \xrightarrow{\text{kernel}} (M', k')$ .  
 where  $|M'| \leq k^3 \wedge k' \leq k^3$ . But this  $\Rightarrow$   
 loss of information.

## DISTILLATION :=

Defn := We say that a language  $L \in \text{CO-NP/poly}$   
 if there is a TM  $M$  &  $(\alpha_n)_{n=0,1,2,\dots}$  called  
 advice string s.t.

- Machine  $M$  when given input  $x$  of length  $n$  has access to string  $\alpha_n$  & has to decide if  $x \in L$  in CO-NP time.
- if  $x \in L$ , the machine should accept  $x$  in all its run & if  $x \notin L$  then refute in atleast one execution.
- $|\alpha(n)| = \text{poly}(n)$ .

Defn := Let  $L, R \subseteq \Sigma^*$  be two languages. An  
 OR-distillation of  $L$  into  $R$  is an algorithm that  
 given a sequence  $x_1, \dots, x_t$  runs in  
 time  $\text{poly}(\sum_{i=1}^t |x_i|)$ , outputs  $y \in \Sigma^*$  s.t.

- $|y| \leq \text{poly}(\max(x_1, \dots, x_t))$
- $y \in R$  iff  $\exists i$  s.t.  $x_i \in L$ .

Theorem Let  $L, R \subseteq \Sigma^*$  be two languages, if  $\exists$  an OR-distillation of  $L$  into  $R$  then  $L \in \text{Co-NP/poly}$ .

consequence of the theorem.

Corollary If an NP-hard lang  $L \subseteq \Sigma^*$  admits an OR distillation into some language  $R \subseteq \Sigma^*$  then  $\text{NP} \subseteq \text{Co-NP/poly}$ .

Proof := for any  $L' \in \text{NP}$ ,  $L' \Rightarrow L$  since  $L$  is NP-hard. Now  $L \in \text{Co-NP/poly}$  by above thm.

Proof := w.l.o.g., let  $\Sigma = \{0,1\}$ . Let  $A$  be the OR-distillation algo. Let  $p(\cdot)$  be the poly. upper bound. We will assume  $p(\cdot)$  is non-dec.

By defn.  $A$  runs on sequence of strings of length  $n$  & outputs a string of length  $k$  ( $k = p(n)$ ). Thus the algorithm maps the set  $D = (\Sigma^m)^t$  of input strings into the set  $\Sigma^k$ , for some  $t$ . We will assume  $t = k+1$ .

Let  $A = L \cap \Sigma^{\leq n}$  &  $\bar{A} = \Sigma^{\leq n} \setminus L$ .  
Similarly let  $B = R \cap \Sigma^{\leq k}$  &  $\bar{B} = \Sigma^{\leq k} \setminus R$ .

By assumption,  $\mathcal{A}$  is an OR-distillation & hence maps  $(\bar{A})^E$  into  $\bar{B}$

For any string  $x \in \Sigma^{\leq n}$  &  $y \in \Sigma^{\leq k}$ , we say that  $x$  is covered by  $y$  if  $\exists (x_1, \dots, x_t)$  s.t.

- (a)  $x = x_i$  for some  $i$ .
- (b)  $\mathcal{A}(x_1 \dots x_t) = y$ .

We lift this to set  $X$  &  $Y$ . We say  $X$  is covered by  $Y$  if  $\forall x \in X, \exists y \in Y$  s.t.  $y$  covers  $x$ .

Claim: There exists a set  $Y \subseteq \bar{B}$  s.t.

(a)  $|Y| \leq n+1$

(b)  $Y$  covers  $\bar{A}$ .

Suppose the claim is true, we let  $X_n$  be the encoding of  $Y$ .  $|Y| \leq n+1$  & each  $y \in Y$  is at most  $\text{poly}(n)$  in size.

Now given  $x$  of length  $n$ , the required algo guesses  $(x_1, \dots, x_t)$  and computes  $\mathcal{A}(x_1 \dots x_t)$ .

It then checks whether the result is contained in the advice string  $d_n$ . If indeed  $x \notin L$ , then at least for one guess, we will compute a string belonging to  $Y$ . This certifies  $x \notin L$ .  $\square$ .

Claim: There exists a set  $Y \subseteq B$  s.t

(a)  $|Y| \leq n+1$

(b)  $Y$  covers  $\bar{A}$ .

Proof: Idea is to construct  $\{y_1, y_2, \dots\} \in B$  till the set covers  $\bar{A}$ . Let  $S_i$  be the set of strings not covered by  $Y_i$ .  $S_0 = \bar{A}$ . Inductively the following property is maintained.  $|S_i| \leq \frac{|\bar{A}|}{2^i}$ .

Recall  $A$  maps  $(S_{i-1})^t \rightarrow \bar{B}$ .

Now  $|\bar{B}| \leq |\Sigma^{\leq k}| \leq 2^{k+1}$ . Hence by pigeon hole principle,  $\exists y \in \bar{B}$  such that

$$|A^{-1}(y) \cap (S_{i-1})^t| \geq \frac{|S_{i-1}|^t}{2^{k+1}} = \left(\frac{|S_{i-1}|}{2}\right)^t.$$

We set  $y_i = y$ . Observe that every string



from  $(A^{-1}(y) \cap S_{i-1}^t)$  is covered by  $y$ .

clearly  $A^{-1}(y) \cap S_{i-1}^t \subseteq (S_{i-1} \setminus S_i)^t$ .

$$\Rightarrow \left(\frac{S_{i-1}}{2}\right)^t \leq |A^{-1}(y) \cap S_{i-1}^t| \leq |(S_{i-1} \setminus S_i)^t| \\ = |S_{i-1} \setminus S_i|^t.$$

This implies that

$$(S_{i-1} \setminus S_i) \geq \left(\frac{S_{i-1}}{2}\right).$$

$$\Rightarrow S_i \leq \frac{|S_{i-1}|}{2}. \Rightarrow S_i \leq \frac{|A|}{2^i}.$$

$\Rightarrow$  the construction will terminate after at most  $n+1$  steps.  $\square$

## Composition :-

Defn: An equivalence relation  $R$  on set  $\Sigma^*$  is called a polynomial  $\equiv$  relation if the following conditions are satisfied.

1)  $\exists$  an algo that given  $x, y \in \Sigma^k$  resolves whether  $x \equiv_R y$  in  $\text{poly}(|x| + |y|)$  time.

2) The relation  $R$  restricted to the set  $\Sigma^{\leq n}$  has at-most  $\underbrace{p(n)}_{\text{poly}}$  equivalence classes.

Defn: Let  $L \subseteq \Sigma^*$  be a language &  $\Theta \subseteq \Sigma^* \times \mathbb{N}$  be a parametrized lang. We say  $L$ -cross-composes into  $\Theta$  if  $\exists$  a poly  $\equiv$  Relation  $R$  & an algo  $A$  (called cross composition) satisfying the following condition.

$A$  takes  $x_1, \dots, x_\ell \in \Sigma^*$  that are equiv w.r. to  $R$ , runs in time  $\sum_{i=1}^{\ell} |x_i|$  & outputs  $(y, k) \in \Sigma^* \times \mathbb{N}$ . s.t

- $k \leq \text{poly}(\text{Max}\{|x_1, \dots, x_\ell|\} + \log(\ell))$
- $(y, k) \in \Theta$  iff  $\exists i$  s.t.  $x_i \in L$ .

Defn := A poly-compression of a parametrized language  $Q \subseteq \Sigma^* \times N$  in  $R \subseteq \Sigma^*$  is an algo that takes as input  $(x, k) \in \Sigma^* \times N$ , works in time  $\text{Poly}(|x| + k)$  & returns  $y$  s.t.

- (1)  $y \in R$ .
- (2)  $y \in R$  iff  $(x, k) \in Q$ .

Thm := Assume that an NP-hard lang  $L$  cross-composes into a parametrized lang  $Q$ . Then  $Q$  does not admit a poly compression unless  $NP \subseteq \text{co-NP/poly}$ .

Proof := Let  $A$  be cross-composition of  $L$  into  $Q$ . Let  $\equiv$  be the poly equivalence relation used by  $A$ .

Let us assume that  $Q$  admits a poly compression  $C$  onto some lang  $R$ .  
Let  $OR(R)$  be a language consisting of strings of the form  $d_1 \# d_2 \# \dots \# d_n$  s.t.  $\exists i$  s.t.  $d_i \in R$ .

We will under the assumption construct an OR-distillation of  $L$  onto  $OR(R)$ .

This would imply  $NP \leq CONP/poly$ .

Let  $x_1 \dots x_t$  be the sequence of input strings  $\ell$   $n = \max\{x_1, \dots, x_t\}$ .

Examine the string pairwise & remove duplicates. Number of different strings over  $\Sigma^t$  of length at-most  $n$  is bounded by  $|\Sigma|^{n+1}$ . Hence we assume  $\log(t) = O(n)$ .

Now partition the strings into equivalence class they belong to  $\{C_1, \dots, C_q\}$  w.r.t.  $\equiv$ . (Note  $q$  is  $\leq poly(n)$ ).

Now for each  $j = 1 \dots q$ , apply the cross composition of  $A$  to obtain  $(C_j, K_j)$  s.t.

(a)  $K_j \leq poly(n)$ .  $\left[ \begin{array}{l} \max\{x_1, \dots, x_n\} \leq O(n) \\ \log(t) \leq O(n) \end{array} \right]$

(b)  $C_j, K_j \in Q$  iff  $\exists x \in C_j$  s.t.  $x \in L$ .



Now apply the assumed compression algo  $C$ ,  
on each  $(c_j, l_j)$ , obtaining the string  $cl_j$ .

$$\because k_j \leq \text{poly}(n), \quad cl_j \leq \text{poly}(n).$$

Finally let  $d = d_1 \# d_2 \# \dots \# d_q$ . From  
the construction, it is immediate that  
 $d \in \text{OR}(R)$  iff  $\exists i$  s.t.  $x_i \in L$ .

Further each  $|cl_i| \leq \text{poly}(n) \wedge |c_j| \leq \text{poly}(n)$   
 $\Rightarrow |d| \leq \text{poly}(n)$ .



Corollary := Longest path has no poly kernel  
unless  $\text{NP} \subseteq \text{co-NP}/\text{poly}$ .

Proof := let  $\equiv$  be graphs with same  
no. of vertices. (clearly poly equiv relation)

It is easy to see Hamiltonian path  
cross compose into longest path.

Given  $G_1, \dots, G_t$  s.t.  $|G_1| = |G_2| = \dots = |G_t|$   
let  $G = G_1 \cup \dots \cup G_t$ ,  $\wedge k = n$ .